



ROBERT BARNES

ILLUSTRATION / COMIC BOOK ART

CONTACT



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SKILLS

Illustration

Comic Book Art

Graphic Design

Photography Editing

Rotoscoping

Traditional Art

Photoshop

Illustrator

After Effects

Premiere

Maya

HOBBIES



PERSONAL PROFILE

I'm a Illustrator, Designer and Comic-book artist living in Auckland New Zealand. I've been a full time artist for around 10 years. I spent 15 years before that in the tyre industry and the retail sales industry. Through that I have telephone sales, tourism sales and Management experience. In 2006 I decided to change career paths and pursue a career more in line with my natural abilities as an artist. I began learning Maya and the Adobe Creative Suite. Within the first year I was working at Squidjuice a small gaming company specializing in games for Apple iPhones. There I worked on three games UDF, UDF Spitfire and Buck Rogers Begins, with the later I was also responsible for getting the licence. After that I joined Dragon Phoenix Media, a U.S. based comic book company, as a colorist. I became a Freelance Illustrator/Graphic designer in 2010 and have designed graphics and edited photography for use on websites in print and television. Also I have a working knowledge of After Effects and Premiere and have experience working with a small production company doing video editing and rotoscoping.

I'm always looking for a challenge and a way to further my skills. I have natural artistic ability and the ability to learn new software quickly. I'm a hard worker and always give my best

ACHIEVEMENTS

Worked with Flint Dille, Story editor for the 1986 Transformers movie, on the Video game Buck Rogers Begins.

Taught myself Photoshop and Maya and began work on my first video game as a concept artist within my first year.

Completed a course on computer design at the Animation College and got the highest marks possible for the course.

Edited Photos of Trelise Cooper meeting her very high expectations.

EDUCATION

Certificate in Computer Design - Animation College

WORK EXPERIENCE

2010 – 2018 Robs Designs – Graphic Design, Illustration, Commission Art Pieces Graphic Design for websites, advertising and television

2010 – 2018 Dragon Phoenix Media – Pencils, Digital Inking and Colourist. Producing art and designs for Comics, Character Design, Story development.

2008 – 2010 Squidjuice – Lead Artist and Concept designer. Producing art and designs for game concepts. Song writing and sound editing for in game music. Story development. 3d Modeling and Texturing in Maya